**Publisher’s Mail Box of SAZ
at the Game Designers Convention 2024 in Göttingen:**

**Please visit me at my table No.** **or contact me after the convention!**

**Author:**

**Address, E-Mail:**

**Title of the game:**

**Type of game:**

**Target and age group:**

**Duration:**

**Components:**

**The most innovative element is:**

**Short description of the game play:**       *(Not more than 3 sentences)*

**Template**

SAZ displays again 2024 at the Game Designer Convention in Göttingen hanging files as Publisher’s Mail Boxes. You may drop in short descriptions of your games. This should help newcomers to contact publishers.

The above text structure you may add with your individual indications of the relevant game. Instead of this blue frame (just delete it) you should insert a picture of your game. The number of your table you can insert after arriving by hand.

Consider well, which game you intend to present to which publisher and how many prints you will take with you. A mass throwing in at all publishers seems unprofessional and damages your image. Please don’t – publisher really hate it. Of course, you can send this information in advance directly to chosen publishers.

Good luck by presenting your games!!

Your Game Designers Association (SAZ)

P.S. It’s worth to become a member!
Have a look at our website:
[www.spieleautorenzunft.de](http://www.spieleautorenzunft.de)